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War heroes game tips

As the poster for this cult film classic asks: Is it a game, or is it real? Not every war game is explodo-solid like some steroid-riddled Michael Bay. I mean, yes, people are queuing up to buy Gears of War 2 while I'm writing this (to learn more about the latest Xbox 360 hit, read Matt Peckham's Take), but I want to have the command, not just a grin. I want to take the time to look at the battlefields and be the armchair general. Luckily for me, no fewer than five strategy games - each with a very different take - have come out in the last few weeks. But it depends on the same old problem: so many battles, so little time. You need a brief breakdown of information about what's on the shelves of the new day of the store - helping you win the ongoing war on productivity. Valkyria Chronicles is a high-style turn-based strategy game for Playstation 3.The classic strategy game - whether you're talking chess, risk or Axis & Allies - usually goes like this: Two crazy geniuses chin-stroke for a few hours, thinking about everyone... Individual... Move. You carefully weigh the decisions, send your troops... Blah... Blah... Blah. And maybe add a little more action to your battles. Segas Valkyria Chronicles is a portrait strategy for the turn-based strategy for the Playstation 3 that you really need to see in action to believe. In an alternative world War II-era reality shot, you'll find pieces of sci-fi steampunk that plundered into a pastel-colored battlefield. In fact, it almost looks like you're fighting your way through a storybook landscape - with bullets. Here it becomes interesting: you select the unit you provide for the curve, then go into the shoes of this soldier. They run for cover and take from shots while a motion timer ticks down. Or you can save your tactical movements to burn through the battlefield. I'd say that Valkyria Chronicles is probably one of the smartest takes on tactical shootings since X-Com -- it's certainly one of the most visceral I've ever played. The only real drawback is that the enemies you're fighting against are far from canteen candidates. Then again, I was a little stumped at how much fun this game is -- so I think it comes on the same pitch. Tom Clancy's EndWar is a game of near-future battalion-scale tactical warfare that you can optionally control completely with your voice. Everyone talks about how the Wii is so awesome, what a remote control is for playing games - and remote controls are something people already know how to use. Yes? How about just your voice? Tom Clancy's EndWar (for THE PS3 and Xbox depends on a very cool gimmick: you're screaming at your troops for the commands. All modern Clancy games are based on almost futuristic scenarios, and this plays the US against European allies and a revived Soviet republic. Thanks to the defense programs, the threat of nuclear war is gone, so it's back to the fundamentals in the field. Unlike traditional real-time strategy games, there are no resources to sweat, just straight into the battle and chief for the troops. For this strategy game to work on a console, your voice does most of the work. Mash a button, bark out a command, and release the button - just like a walkie talkie - and the units do exactly what you tell them. I tried to catch the game from the guard, spoke like a slangy New Yawker, a twangy Texan, and... ok, I tried my terrible imitation of Diamond Joe Quimby (think JFK) of The Simpsons. At each attempt, it translated my commands into deeds. Crazy stuff. The only time it didn't work was in the heat of the fight, when I quickly spit out commands at the speed of the sound. Lesson learned: Speak slowly and you won't rattle the troops. As far as the game itself is concerned, the battles are large, but not unmanageable. If I have any advice I need to give, it's to keep your troops together and not be spread across the map - the AI (artificial intelligence) that handles your forces when you're not there is no substitute for a good commander. Although the game may be a little flawed, it still has the first major implementation of voice command. When this feature is perfected, it will change its playing style in the future. Ninjatown is a dashing strategy game based on a series of plush toys. But it's still fun. In the outside world, the ninjas are mysteries - shadow warriors feared by everyone (except perhaps pirates). At home, in Ninjatown (right next to Funkytown), they lead a quiet life, go to work and need the occasional hug. Ninjatown is a dashing strategy title based on a toy line of cuddly plush death dealers. What you need to know: This game recently sneaked onto the shelves of store shelves and offers quiet - but deadly - fun for the Nintendo DS. In a column a few weeks ago, I talked about desktop tower defense and the whole idea of a defensive strategy game. The way these games work is that you have a set time to plan your defense and repair damage. When the timer expires, the enemies invade. Defending the attack. Foam. Rinse. Try again. The enemies - in this case demons - threaten to run amok through the silent burbs. That's where you come in. As Ol' Master Ninja, you need to plan the counterattack. And use some of your magical ninja powers (blow into the mic) to knock back enemies. It's not exactly a punitive strategic game, and it's probably one of the least violent of those out there - which is ironic, I know, considering that we're talking about ninjas here. Age of Booty is a fun little strategy game with pirates. When we give ninjas love pirates need fair and equal representation. Check out Age of Booty, a fun little strategy game for xbox 360, PS3 and PC. If you're driving around on a hexagonal map, do the usual thing: looting towns and villages, raiding passing ships and upgrading your flying Dutchman. But how piracy can this game be without getting anyone to go the plank or engage in swashbuckling hard fights? A lot. You try to reach the target of each level in front of competing pirates. In the single game you are above AI. This is fun, but trying to form alliances with other players in online matches? People can (and will) turn you on at any time. It's downright scary - and more fun than 16 men on the chest of a dead man. Then, of course, there's the classic real-time strategy game (RTS). This usually means scratching dirt to manage resources, hastily building factories, and unleashtrooping waves of troops on the enemy. I? I've always been a big fan of the Command and Conquer series - I just can't decide what I wanted more: the fast and angry game or the mega-cheesoid full-motion video clips. But hey, that was a different time, wasn't it? Wrong! Red Alert 3 is a real-time strategy game from Electronic Arts.Electronic Arts has actively revived the C&M/C brand, first with Command & Conquer 3: Kane's Wrath and now Red Alert 3. Of course, it's a PC staple, but it's interesting to see how a strategy game is also brought (pretty successful) to the PS3 and Xbox 360 as well. But let's get to the game itself. The first thing you'll see here: Super-cheesy video delivered tongue-in-cheek from a large cast. I speak george Takei, J.K. Simmons, Tim Curry, Jenny McCarthy... Just go with me on this. It also happens to have a wonderfully crazy cast of units that get you into battle with - in addition to the standard planes and tanks. I mean, dolphins with mounted sound-disrupters and trained Russian bears? Well, by far the most offensive thing I've seen here - and something really new (Gasp) - is the ability to use the Buddy system for the single-player campaign. If you go alone, give general commands to your AI crown. Online you can go to war with a friend. But how cool is it in practice? Well, I enjoy it. Stay tuned as Game On's Matt Peckham plans to dig deep into the trenches. Well, which of these five titles is right for you? Each of them! Just find out how much time you need to save. And be careful out there. Until next time.... Probably! Casual Friday columnist and PC World senior writer Darren Gladstone geeks out about gadgets, games, and weird applications for humdrum tech. In other words, he's a nerd - and he's okay with that. Note: If you buy something after clicking on links in our articles, we may receive a small commission. Read our affiliate link policy for more details. Conflicts and struggles have shaped video games since the early titles on the Atari 2600 and as far as Xbox One and beyond. War is a terrible thing, but it has inspired some of the biggest games on Xbox One, with brave heroes and fearsome villains. Here are six of the best war games on Xbox One. The entire Battlefield series is widely known and highly respected for its visceral reconstructions of all kinds of warfare. As a first-person shooter series (FPS), players experience all kinds of weapons, vehicles, airplanes and more, but few games are as poignant and sobering as Battlefield 1. The horrors of the Battlefield 1 shows the world's first industrial war in all its unravelling and firing. Cavalry horses were still in use, tanks were rudimentary and prototypical, and rifles were cumbersome and inefficient -- but still brutal and deadly. Battlefield 1 is the best title on Xbox One, for its 40 vs. 40 all-out battles, dynamic gameplay and stunning graphics, all priced at \$9.99. See the Xbox Store This War of Mine This War of Mine is a unique side-scrolling survival title that tells the horrors of war through an alternative perspective. Inspired by the Bosnian War in the 1990s, This War of Mine follows the story of a group of survivors trying to avoid hunger, death and madness amid the ruins of an unnamed city. Anarchy curbs, food is scarce, and sometimes you have to commit immoral acts just to survive the day. This war of mine is 29.99 dollars, and it is as dark and haunting as they come. See the Xbox Store Wolfenstein: The New Order Wolfenstein pioneered FPS games in the early days, and its modern reboot, The New Order, took the franchise to new heights. Few games want Nazi murders as good as Wolfenstein, and with the sequel around the corner it would be criminal for us not to include The New Order. In Wolfenstein: The New Order (and its standalone DLC, The Old Blood), you play B.J. Blazkowicz, while in an alternative story in which the Third Reich won World War II, he single-handedly tears through hordes of Nazis. Few shooters are as visceral as Wolfenstein: The New Order, which is a must-have for 19.99 dollars. See the Xbox Store Valiant Hearts Valiant Hearts is a side scrolling adventure puzzle game set by Ubisoft, also set in World War I. It's not about running and shooting. Instead, it's about solving problems and following the interlocking story of several well-written characters and their plots. Valiant Hearts is a bittersweet game, worth a who's worth 14.99 US dollars, which shows the futility of war and the tragedy of those who caught up with him. See the Xbox Store Halo Wars 2 Moving into sci-fi fantasy territory is Halo Wars 2, a real-time strategy (RTS) game set in Microsoft's flagship Halo Universe. In the distant future of The Holy Halo, humanity is fighting various alien factions, including parasitic organisms, fanatical alien cult collectives, and sentient machines. And Halo Wars 2 is no different. You're leading the stranded UNSC Spirit of Fire spaceship and its crew against a new alien threat. The Exiles are waging war for control of a galactic superweapon, and it's up to you to stop it. Halo Wars 2 offers large-scale epic battles as breathtaking as they are exciting, and with all the new enemies in the latest DLC - Awakening the Nightmare - Halo Wars 2 this list is easily priced at 59.99 USD. See the Xbox Store Middle-earth: Shadow of Mordor Middle-earth: Shadow of Mordor, set in the Lord of the Rings universe, and has an entire system dedicated to warlike Orc clans. The Nemesis system sees procedurally generated orcs rise through the ranks of the horde as a result of their success in the fight. They can become generals who work either for or against you. Playing as a lone ranger is your job to infiltrate the Orc clans, turn them against each other, and disrupt Mordor's efforts to conquer Middle-earth. Shadow of Mordor is a great open-world game with dozens of hours of gameplay, and later this year a brand new sequel, called Shadow of War, will be released. Watch the Xbox Store Wrapping up There are dozens and dozens of other big war games on Xbox One, but these are our favorites. Is this list missing from your favorite war game? Let us know in the comments and we can add it at a later date. We can earn a commission for purchases with our links. For more information. More.

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